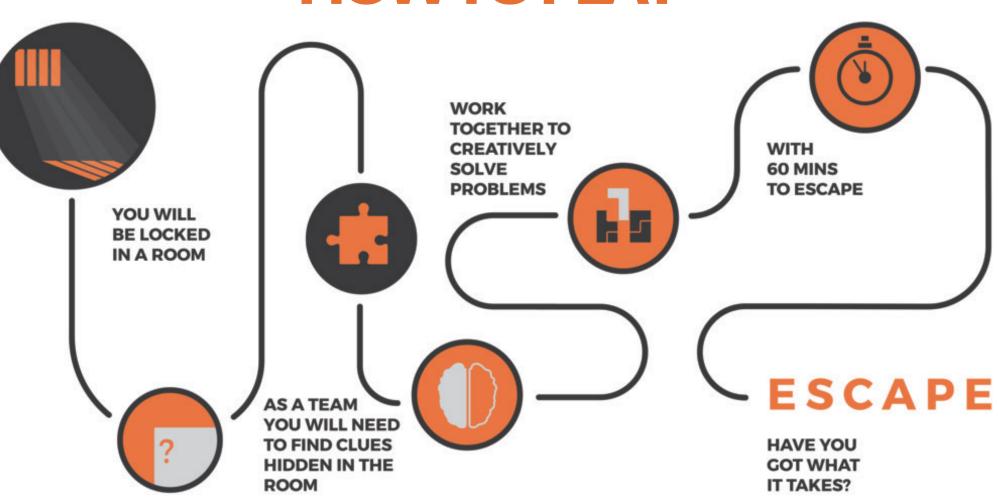
HOWTO PLAY



PRICING+BOOKINGS

2 people - \$76 (\$38pp) 3 people - \$105 (\$35pp) 4 people - \$136 (\$34pp) 5 people - \$160 (\$32pp) 6 people - \$180 (\$30pp)

Bookings are essential.

Available Tuesday - Sunday from 5pm till 9pm. Allow 90mins for your session. Please don't be late so we can ensure your booking can start on time.

24 hours notice for all bookings.

Oz Tenpin Greensborough

445 Grimshaw Street Bundoora ph: 9467 4544 VIC 3083

escapekey@oztenpin.com.au oztenpin.com.au





ESCKEY PUZZLE ROOMS



CAN YOU ESCAPE IN TIME?











OURGAMES





TAKEN available at Oz Tenpin Epping

As part of an elite police unit tasked with tracking down a notorious serial killer, you and your team have identified a potential lair and are about to enter to search for evidence to help catch the killer before he strikes again.

But is everything as it seems? Can you complete your task in time, or will you be TAKEN?

Recommended for 2-5 players 60% room completion success rate



Available at Oz Tenpin Greensborough

A breach at a laboratory in Collingwood has lead to the global spread of the deadly H5N1 (Pica Influenza) virus.

Millions of lives have already been lost and as the head scientist of Infectious Diseases at CYC Global, you and your team have one last chance to enter the original facility and collect the vaccine.

If you cannot get the virus to the extraction zone in time, orders have been given to cleanse the area once and for all.

Recommended for 2-5 players 68% room completion success rate

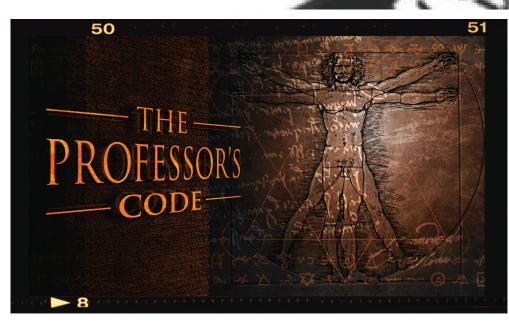


WITCHCRAFT & WIZARDRY available at Oz Tenpin Greensborough

Welcome to the school of witchcraft and wizardry where there has been some funny and unexplained goings on.

In a classroom full of tricks and puzzles, challenges and spells, you must solve them all to escape the grasps of the evil professor and graduate with a distinction!

Recommended for 2-5 players 64% room completion success rate



THE PROFESSOR'S CODE available at Oz Tenpin Point Cook

Learning from one of the worlds greatest authorities on Leonardo Da Vinci, you and your fellow students were delighted to be given the chance to assist your Professor on trips around the world finding lost items relating to the great inventor.

Recently, you have discovered that the professor is a member of a secret society and has been keeping some of the items.

You all believe they should be in museums, and now you have the opportunity to break into his home study and find them while he is away. Can you get them out before he returns?

Recommended for 2-5 players 71% room completion success rate

